Math of AI system

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1. Objectives

We have This note presented an evaluation of AI model using Activate function with an mathematic analysis of Activate function may result failure of AI system

To the best of my knowledge it could be the very first ever been carried out

Consider AIsytem with hidden layer so we have 2 weight matrices to be dertmined W M

2. Traning proces

At start all weights are initilized randomly and we have NONZERO the system error E between system ouput and reference onesout training updates them to get E=0

The system Error E is a function of multivariable input x weight m and w Note that matrix W and M must be converted to vector for function of multi var in form of vector not matrix

During the computation matrix converted to vector for passing into function then inside function vector converted back to matrix to compute the error

Fortunately MatLabfunction is very easyconinient to use for this kind of operation

But we have use a free version Octave instead of few thousand MLab license fee and I did not forget a little donation of \$20 due to my limit retiree income after 25 years working with few biz contribution but with few layoff and no pay raise or any kind of promotionat all during 11 years at Symmetricom , probably my boss claimed all mines as his own contributionsprobably I had to pay him back all debts I owed him in my previous life per buddishm belief??!!

I have composed other 3 articles in overview optimal method and Octave MLab programming to run and see the result if so required

Octave programmind note should be read before optimal so easy to try some optimalmethods

As an result oriented my practice is to evaluate first to see if something worth to try on

You may note MLab programming note far more comprehensive than any on www

If you find better one please kindly let me know via my personal email dkn@unitedthc.com I truely aprreciate your kindness.

All these methods rely on gradient[1st derivative for multivariate function] of system ouput error to the gradient to update the initial weights to final weights with systemouput equal reference ones

Currently Activate function is being used in AI system To the best of our our multivariate calculus we have foundZERO derivative hence ZERO gradient of Activate function cause faoilure in training as the ZERO derivative



Input are sum of all incomings $u_{j}(x,w) = \sum_{k=1}^{p} x_{j}w_{k}$ need to have equal number of inputs and of incommings $y(u) = S(u_{w})$ $u_{j} = \sum_{i=1}^{p} x_{j}w_{ij}$ v(y,m) $v_{k} = \sum_{j=1}^{q} y_{j}m_{jk}$ $\frac{\partial y_{k}}{\partial w_{ij}} = m_{jk}\frac{\partial y_{j}}{\partial w_{ij}} = m_{jk}S'(u_{j})x_{j}$ $z = S(v_{m})$ $\frac{\partial e_{k}}{\partial w_{w}} = \frac{\partial z_{k}}{\partial w_{w}} = S'(v_{k})\frac{\partial v_{k}}{\partial w_{w}}$

2.1. Activate function

Activating Switching differential function

 $S(x) = \frac{1}{1 + e^{-x}}$ $S + Se^{-x} = 1$ $S'+S'e^{-x}-e^{-x}S=0$ $e^{-x}(S'-S)+S'=0$ $e^{-x}(S'-S)+S'=0$ $Se^{-x} = 1 - S$ $e^{-x} = \frac{1-S}{S}$ $\frac{1-S}{S}(S'-S)+S'=0$ (S'-S)(1-S)+SS'=0S'(1-S) - S(1-S) + SS' = 0S' - S(1 - S) = 0S' = S(1 - S)S' = S(1-S)S'(ax) = aS'(x)Using convention $u(x, w) = u_{xw}$ for simplification We have $z = S(v_{vm})$ $v = S(u_{rw})$ $e_k = z_k - r_k$ $E = \frac{1}{2} \sum_{k=1}^{r} (e_k)^2$ $\frac{\partial E}{\partial m} = \sum_{k=1}^{r} \left(e_k \frac{\partial e}{\partial m} \right)$ $\frac{\partial E}{\partial w} = \sum_{k=1}^{r} \left(e_k \frac{\partial e}{\partial w} \right)$ $\frac{\partial e}{\partial m} = \frac{\partial z}{\partial m} = S'(v_{ym})\frac{\partial v_{ym}}{\partial m}$ $\frac{\partial e}{\partial w} = \frac{\partial z}{\partial w} = S'(v_{ym})\frac{\partial v_{ym}}{\partial w}$ $\frac{\partial v_{ym}}{\partial w} = S'(u_{xw}) \frac{\partial u_{xw}}{\partial w}$



We have S = 1 at point far away on the right offrom Activate point so S'=0We have S = 0 at point far away on the left Activate point so S'=0

$$\mathbf{y} \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_q \end{bmatrix} = \mathbf{x}_{[1,p]} * \mathbf{W}_{[p,q]} = \begin{bmatrix} x_1 & x_2 & \cdots & x_p \end{bmatrix} * \begin{bmatrix} \mathbf{W}_{[1,*]} & \mathbf{W}_{[2,*]} & \cdots & \mathbf{W}_{[q,*]} \end{bmatrix}$$
$$y_k(x_i) = \mathbf{x} * \mathbf{W}_{[k,*]} = \sum_{i=1}^{p} x_i w_{ik} \Rightarrow \frac{\partial y_k}{\partial x_i} = w_{ik}$$
$$\mathbf{z} = \mathbf{S}(\mathbf{y})$$
$$\mathbf{e} = \mathbf{z} - \mathbf{r}$$
$$z_k = S(y_k)$$
$$\frac{\partial z_k}{\partial x_i} = S'(y_k) \frac{\partial y_k}{\partial x_i} = w_{ik} S'(y_k)$$

So Act func has no impact on output per change of input only if if S'(*)=0

But in such case any grad-base method cannot be employed as it's impossible to move from starting point to point of solution with ZERO GRAD

Convention

Bold upcase for matrix with [] for dim and () fot index with row cones before col like natrix of r rows and c col is $\mathbf{M}_{[r,c]}$ row n of matrix is $\mathbf{M}_{(n,*)}$ col n is $\mathbf{M}_{(*,n)}$

Bold lower case for vector like vector **x** of n eles [elements] is **x** ments Matrix/Vector conformant condition must be required in multiplication $\mathbf{A}_{[m,n]} * \mathbf{B}_{[n,r]}$ There're 2 vector types row as $\mathbf{x} = \begin{bmatrix} x_1 & x_2 & \cdots & x_n \end{bmatrix}$ and colas $\mathbf{y} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix}$

We prefer row vector as it save space of in display

The main idea behind bk prp is an divide conquer approch starting from output back to input to update weight to to get system out equal reference out

First in forward prp we start from input to ouput to get output then bck prp to find grad for weight update Given **p** input and **r** ouput we require **inputweight** $\mathbf{W}_{[p,q]}$ **outputweight** $\mathbf{M}_{[a,r]}$

To ease tracking down matric multiplyLet p=4 q=3, r=2

$$\mathbf{u}_{[1,q]} = \mathbf{x}_{[1,p]} * \mathbf{W}_{[p,q]} = \begin{bmatrix} x_1 & x_2 & x_3 & x_4 \end{bmatrix} * \begin{bmatrix} w_{11} & w_{12} & w_{13} \\ w_{21} & w_{22} & w_{23} \\ w_{31} & w_{32} & w_{33} \\ w_{41} & w_{42} & w_{43} \end{bmatrix} \qquad \mathbf{v}_{[1,r]} = \mathbf{y}_{[1,q]} * \mathbf{W}_{[q,r]} = \begin{bmatrix} y_1 & y_2 & y_3 \end{bmatrix} + \begin{bmatrix} m_{11} & m_{12} \\ m_{21} & m_{22} \\ m_{31} & m_{32} \end{bmatrix} \\ \mathbf{v}_k = \mathbf{y}_{[1,p]} * \mathbf{M}(*,k) \operatorname{col} k \in (1,r) \\ v_k = \sum_{j}^{p} y_j m_{jk} \Rightarrow \frac{\partial v}{\partial m_{jk}} = y_j = \begin{cases} u \\ S(u) \end{cases} \\ u_j = \mathbf{x}_{[1,p]} * \mathbf{W}(*,j) \operatorname{col} j = \sum_{i=1}^{p} x_i w_{ij} j \in (1,3) \Rightarrow \frac{\partial u}{\partial w_{ij}} = x_j \\ y = S(u) \\ \frac{\partial y}{\partial w_{ij}} = S'(u) \frac{\partial u}{\partial w_{ij}} = x_j S'(u) \\ \frac{\partial e}{\partial m_{jk}} = \frac{\partial z}{\partial m_{jk}} = S'(v) \frac{\partial v}{\partial m_{jk}} y_j S'(v) \end{cases}$$

2.1.1. Delata rule

Bold upcase for matrix with [] for dim and () fot index with row cones before col like natrix of r rows and c col is $\mathbf{M}_{[r,c]}$ row n of matrix is $\mathbf{M}_{(n,*)}$ col n is $\mathbf{M}_{(*,n)}$

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$$u_j = \mathbf{x}_{[1,p]} * \mathbf{W}(*, j) col \ j = \sum_{i=1}^{p} x_i w_{ij} \ j \in (1,3) \Rightarrow \frac{\partial u_j}{\partial w_{ij}} = x_j$$

$$\mathbf{v}_{[1,r]} = \mathbf{y}_{[1,q]} * \mathbf{W}_{[q,r]} = \begin{bmatrix} y_1 & y_2 & y_3 \end{bmatrix} + \begin{bmatrix} m_{11} & m_{12} \\ m_{21} & m_{22} \\ m_{21} & m_{22} \\ m_{31} & m_{32} \end{bmatrix}$$

$$y = S(u)$$

$$v_k = \mathbf{y}_{[1,p]} * \mathbf{M}(*, k) col \ k \in (1, r)$$

$$v_k = \sum_{j}^{p} y_j m_{jk} \Rightarrow \frac{\partial v}{\partial m_{jk}} = y_j = \begin{bmatrix} u \\ S(u) \end{bmatrix}$$

$$v_k = \sum_{j}^{q} y_j m_{jk} \Rightarrow \frac{\partial v}{\partial m_{jk}} = y_j = \begin{bmatrix} u \\ S(u) \end{bmatrix}$$

$$u_j = \mathbf{x}_i (\mathbf{v}_k) = \mathbf{v}_k (\mathbf{v}_k) =$$

We have system Err

Given a positive learning rate $\lambda > 0$ using update rule below

$$dw = -\lambda \left(\frac{\partial E}{\partial w}\right)$$
$$dm = -\lambda \left(\frac{\partial E}{\partial m}\right)$$

then

$$dE = \frac{\partial E}{\partial w} dw + \frac{\partial E}{\partial m} dm = -\lambda \left[\left(\frac{\partial E}{\partial w} \right)^2 + \left(\frac{\partial E}{\partial m} \right)^2 \right] < 0 \text{ so to reduce E}$$
$$w_{k+1} = w_k + dw, \ dw = -\lambda \left(\frac{\partial E}{\partial w} \right)$$
$$m_{k+1} = m_k + dm dm = -\lambda \left(\frac{\partial E}{\partial m} \right)$$

As E > 0 using the update rule below to reduce the err However $S^{(1)}(*) = S^{(2)}(*) = 0$ hence $\Delta w = \Delta m = 0$ therefore we have NO update

2.1.2. Optimal method 01

As non-gradient method cannot be used so consider gradient method with algorithm belowgiven gradient $\mathbf{g} = \nabla E(\mathbf{wm})$,

where

reshape matrix ${\bf W}$ as row vector $\overline{{\bf w}}$

reshape matrix \mathbf{M} as row vector $\overline{\mathbf{m}}$

 $\mathbf{w}\mathbf{m} = \begin{bmatrix} \overline{\mathbf{w}} & \overline{\mathbf{m}} \end{bmatrix}$

Now E is a multivariate function of var of dim P*Q*R

 $x_{[1,P]} \, y_{[1,P]} \, z_{[1,R]}$

Remark 1

System err E is a multivariate function

$$E(\mathbf{x})$$
where
 $\mathbf{x} = [\overline{\mathbf{w}} \quad \overline{\mathbf{m}}], \text{ NOT input } \mathbf{X}$
reshape matrix \mathbf{W} as row vector $\overline{\mathbf{w}}$
reshape matrix \mathbf{M} as row vector $\overline{\mathbf{m}}$
where
 $\mathbf{w} = [\overline{\mathbf{w}} \quad \overline{\mathbf{m}}]$
Now E is a multivariate function of var of dim P*Q*R
 $\mathbf{x}_{[1,P]} \mathbf{y}_{[1,P]} \mathbf{z}_{[1,R]}$
REPEAT
1] starting with initial point \mathbf{x}_0 with

2] using Line search function ib direction $\mathbf{d} = \mathbf{g}, \ \mathbf{g} = \nabla E(\mathbf{x}) \ a = LS(\mathbf{x}, \mathbf{d}), a > 0$

3] next point $\mathbf{x}_{k+1} = \mathbf{x}_k + a\mathbf{d}$

4] DONE if $a \| \mathbf{d} \| < tol$

As in section of DElta rule as $S^{(1)}(*) = S^{(2)}(*) = 0$ we have $\nabla E(*) = 0$ Therefore the optimal method ether cannot be used

2.1.3. Numerical Newton Raphson

Given
$$f(\mathbf{x}) = 0$$
, by definition of derivative
 $f'(x_n) = \frac{f(x_{n+1}) - f(x_n)}{x_{n+1} - x_n} = \frac{0 - f(x_n)}{x_{n+1} - x_n}$
If $f'(x_n) \neq 0$
thenwe have Newton graphson method below
 $x_{n+1} - x_n = -\frac{f(x_n)}{f'(x_n)}$
 $P > Q > R$
 $\mathbf{u}_{[1,Q]} = \mathbf{x}_{[1,P]} * \mathbf{W}_{[P,Q]}$
 $\mathbf{y}_{[1,Q]} = \mathbf{S}(\mathbf{u}_{[1,Q]})$
 $\mathbf{v}_{[1,R]} = \mathbf{y}_{[1,Q]} * \mathbf{M}_{[Q,R]} = \mathbf{S}(\mathbf{u}) * \mathbf{M} = \sum_{j=1}^{Q} S(u_j) m_{jk},$
 $v_k = S(u_j) m_{jk}$
as
 $z_k = r_k$
then
 $r_k = S(v_k)$
This is an trancendental eq with unknown v nume

This is an trancendental eq with unknown v_k numerical method Newton Graphson must be use

$$\mathbf{x}_{n+1} = x_n - \frac{S(x_n)}{S'(x_n)}$$

Once again $S'(x_n) = 0$ so the solution v_k cannot be found

3. Conclusion

We have explored all possible way to find weight in AI training using Activate function However its derivative is ZERO so the solution cannot be found using grad-base optimal method So we have propose simplified structure not using Activate function However this ZERO derivative of Activate function could have potitive impact for an robust AI system Ideallyonce a AI stem trained with some iput data and a input data with char **a** A wtitten by another person The trained system should recognize it as char **a** So a non grad baseoptimal method Bayessian shou be atemted seriously Below is py implement of Bayes method . https://pypi.org/project/bayesian-optimization/